

March 31, 2025

Anthony M. Colarusso

Via Email to: Colarussoa@gmail.com

italME 8665 Sudley Road #325 Manassas, VA 20110 Via Mail and Email to: Support@italme.com

Case Number: 01-25-0000-1883

Anthony M. Colarusso -vs-italME

Dear Parties:

In response to Claimant's correspondence dated March 25, 2025, please be advised that the case cannot proceed without Respondent's signed waiver to the protocol violations as outlined in our initial correspondence.

As of this date we have not received the required waiver and fees from the business in this matter. Accordingly, we must decline to administer this case and have closed our file. According to R-I(d) of the Consumer Arbitration Rules, should the AAA decline to administer an arbitration, either party may choose to submit its dispute to the appropriate court for resolution.

Any payment submitted by a party will be refunded shortly.

Additionally, and because the business' failure to remit the foregoing constitutes a failure to adhere to our policies regarding consumer claims, we may decline to administer future consumer arbitrations involving italME. The AAA's consumer policies can be found on the AAA's website, www.adr.org. We request that the business remove the AAA name from its consumer arbitration clause so that there is no confusion to the public regarding our decision.

If the business advises the AAA in the future of its intention to comply with the AAA's Consumer Arbitration Rules and if applicable, resolves any outstanding payment obligations, the AAA may consider at its sole discretion, accepting newly filed consumer cases going forward.

Pursuant to the AAA's current policy, in the normal course of our administration, the AAA may maintain certain electronic case documents in our electronic records system. Such electronic documents may not constitute a complete case file. Other than certain types of electronic case documents that the AAA maintains indefinitely, electronic case documents will be destroyed 18 months after the date of this letter.